

# Daniël Bouman

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### About

I am a game designer & developer with 3 years of experience (within my education). Over the years, I made 6 games. As you can guess, I love (PC) gaming. Some other hobbies of mine are board games, go-karting and soccer.

## **Skills**



#### Multilingual

Dutch English





#### **Programs**

Unity (C#)
Blender
Adobe XD

Git





#### Other Skills

- Game Design
  - Level Design
  - Intuitive UI/UX design
  - Unique mechanics + dynamics
- Virtual Reality (VR)
- Leadership
- User Experience (UX)

## **Education**



Fontys Hogescholen 2020 - 2024

HBO-ICT with GDT & XR



Cambreur College 2017 - 2020 3.3 GPA, Havo



Lyceum Oudehoven 2015 – 2017

Havo

## Work Experience

**Dominos Pizza** I Deliverer to Keyplayer 6/2022 – **Present** 

I started working at Dominos as a bicycle delivery driver. Here I quickly became the lead deliverer. I gained the responsibility of managing and correcting all the delivery staff. After improving even more, I got promoted to keyplayer. I can now perform any function (as insider and deliverer) and have responsibility over the entire team (except for my manager(s)).